



Lecture 3 - Gases, Diffusion

⇒ What is a neutral, dilute <sup>→ Transport</sup> gas?

- ensemble of weakly correlated neutral particles (molecules)

which are thermally agitated interacting by 2 body collisions

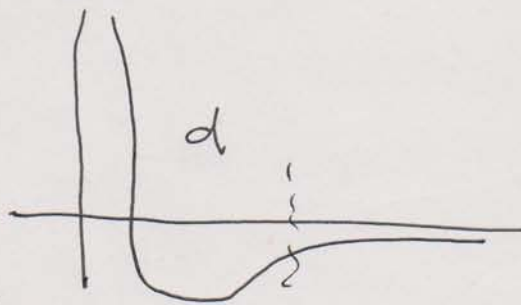
- scales

-  $d$ , range of intermolecular force

c.i.e.

$$\sigma \sim \pi d^2$$

↓  
collisional cross section



c.i.e.

Van-der-Waals etc.

-  $1/\langle n \rangle^{1/3}$ , intermolecular spacing

-  $\lambda_{MFP}$ , mean free path, c.i.e.



time between collisions  $\leftrightarrow$  length  
traversed between collisions.

-  $L$  macroscopic scale

i.e. box size, scale of gradients  
in thermodynamic quantities, etc.

ordering:

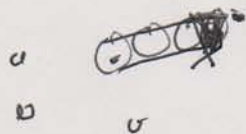
$$d \ll \langle n \rangle^{-1/3} < \lambda_{\text{mfp}} < L$$

usually

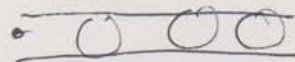
$$\text{and } \frac{T}{u(\vec{r})} \gg 1$$

i.e. dilute

Now, in



distance  $L$



particle will have  $\propto$  collisions  
 $\sim n \sigma L$  in this distance. Thus,

mean length between collisions is

$$L/2 \sim L/n\sigma L \sim 1/n\sigma$$

$$\Rightarrow \boxed{1/n\sigma = \lambda_{\text{mfp}}}$$



$$v_c \sim \sqrt{l_c} \sim v_{th} / l_{c,eff} \sim \frac{(v_{th})}{(n\sigma)}$$

↓  
mean free time

$$v_{th} \sim (T/M)^{1/2}$$

air, at room temperature:  $v_{th} \sim 300 \text{ m/sec}$

Quantities of Interest:

- fluxes (heat, particles, concentration)

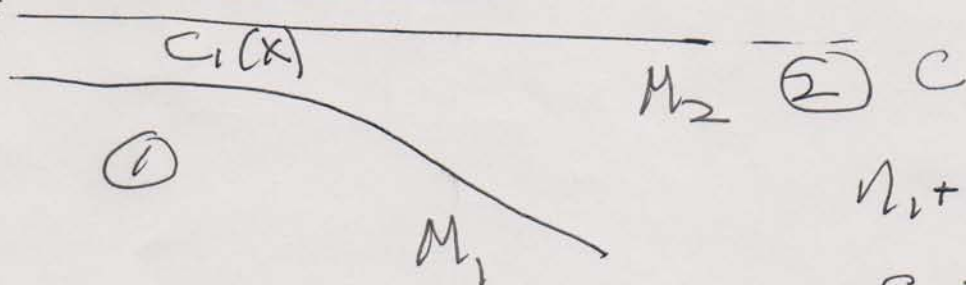
- transport coefficients  
( $D, \mu, \dots$ )

- transfer rates,  
etc.

⇒ basic linear response problem of system

n.b.:  
- linear response  
- define fluxes, entropy production

Ex. Flux ① into ②



$$n_1 + n_2 \sim n_2$$

$$c = n_1 / n_2$$

$$c \ll 1.$$

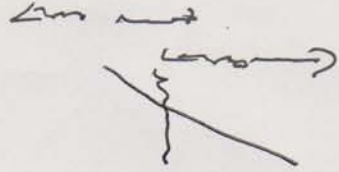
① diffuses into ②

$T, P$  const.



→  $dc/dx$  drives flux of particles.

then diffusive flux  $\Gamma$ :



$$\Gamma = [n_1(x-e) - n_1(x+e)] v_{th}$$

$$= -e v_{th} \frac{dn_1}{dx} \sim -e v_{th} n \frac{dc}{dx}$$

equal prob. of jumping either way, but more on one side,

$$\Gamma \sim -e v_{th} n \frac{dc}{dx} \equiv -D_c \frac{dc}{dx}$$

$$D_c = n D = n e v_{th} l$$

in terms:

$$D \sim \frac{1}{n\tau} \sqrt{\tau/M_1}$$

$$\sim \frac{1}{n\tau} \sqrt{\tau^3/M_1}$$



Some observations:

$$\textcircled{1} \quad \Gamma \sim n v \sim -D \frac{\partial n_1}{\partial x} \sim -D n_1 / L$$

Flux

$$\therefore \frac{\text{mean velocity}}{\text{velocity}} \sim \Gamma / n_1 \sim D / L$$

down gradient

$$\textcircled{2} \quad T_D / T_0 \sim \frac{L^2}{D} \frac{v_{th}}{l_{ms}} \quad \text{D indep conv}$$

$$\sim \left( \frac{L}{l_{ms}} \right)^2 \sim (L n \sigma)^2$$

Diffusion is slow

→ Now, how else drive flux  $\textcircled{1}$  into  $\textcircled{2}$ ?

⇒ temperature gradient

How? i.e.  $\nabla T$  drives flux of particles

—  $n_1 \ll n \Rightarrow T$  is supported by  $\textcircled{2}$

oo



if no gradient in  $n_1$

$$\Gamma_T = [n_1(x-l) v_T(x-l) - n_1(x+l) v_T(x+l)]$$

$$\approx n_1(-l) \frac{dv_T}{dx}$$

$$\approx -n_1 \frac{v_{th}}{T} l \frac{dT}{dx}$$

$$\Gamma_T \sim -n_1 \frac{v_{th}}{T} l \frac{dT}{dx}$$

$\Rightarrow$   $DT$  driven particle flux

so if:

$$\Gamma_T = -n_1 \frac{D_{Td}}{T} \frac{dT}{dx}$$

then:

$$D_{Td} \sim c_1 l v_{th} \sim c_1 D$$

$$\sim \frac{c}{nT} \sqrt{T/M_1} \sim \frac{n_1}{\rho T} \sqrt{5/M_1}$$



n.b.  $D_{td}$  depends on concentration of lights!

⇒ How does "diffusion equilibrium" behave, for concentration of light particles in system with temp gradient of heavy particles.

i.e. where do light particles concentrate.

Now, if at eqbm:

$$\frac{d}{dx} (n, v) = 0$$

{ no change  
in local  
# density

⇒

$$\frac{d}{dx} (cnv) = \frac{d}{dx} \left( c(nT) \frac{v}{T} \right) = 0$$

$$nT = P = \text{const.}$$

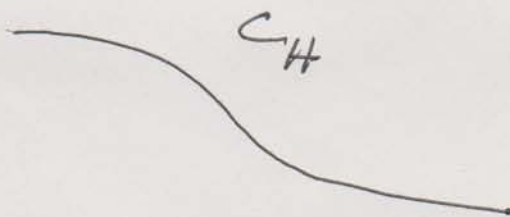


$$\frac{\partial}{\partial x} \left( e \frac{v}{T} \right) = 0$$

$$\Rightarrow c(x) \sim T(x)/v(x) \sim \sqrt{T(x)}$$

i.e. lighter gas concentrates in region of high temperature.

Now, ... consider transport of heavy into light ...



$$c_H \ll c_L$$

→ much like ~~drag~~ drag problem of body in fluid, light particles will exert frictional force by momentum exchange with heavier

→ From  $F_D \sim \rho_0 R^2 v^2$ , one





might expect:

$$F_D \sim \rho_L \sigma v_{th} V$$

i.e

$$v_{tot} = v_{th} + V$$

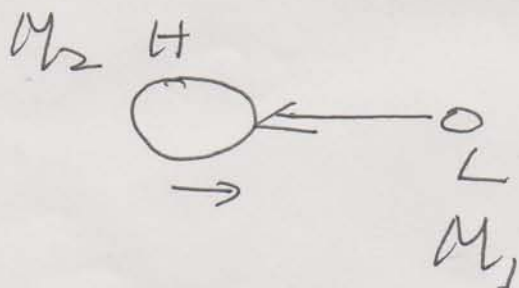
$$v_{th} \gg V$$

⇒

$$V = \mu F$$

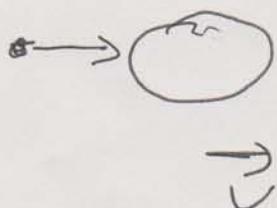
mobility, where  $\mu = \frac{1}{\rho_L \sigma v_{th}}$

Now, to show:



Lights give momentum to heavy.

in head-on,  $M_1 (v_{th} + V)$  transferred to heavy.



in over-taking,  $M_1 (v_{th} - V)$  is transferred to heavy.



50

$$\Delta P_{heavy} \sim M_1 (V_{Th} + V) - M_1 (V_{Th} - V)$$

$$\sim M_1 V$$

Rate of momentum transfer/change  
change/colln

$$\frac{\Delta P}{\Delta t} \sim v_c (\Delta P)$$

rate collns.

$$\sim (M_1 V) \frac{V_{Th}}{l_{mfp}} \sim \frac{P_L V}{l_{mfp}}$$

momentum

$$P_L = M V_{Th} \sim \text{light's momentum}$$

50

$$F = u^{-1} V \Rightarrow u^{-1} \sim P_L / l_{mfp}$$

$$\boxed{u \sim l_{mfp} / P_L} \sim \frac{1}{n \sigma M_1 V_{Th}} \sim \frac{1}{(2 \sigma V_{Th})}$$

mobility

$$\boxed{u \sim 1 / (2 \sigma V_{Th})}$$



One might also ask diffusivity of heavier?

$$\Gamma_H = -D_H \frac{dn_2}{dx}, \text{ by defn.}$$

let also know:

$$V = uF$$

$$n_2 V = \Gamma_H = n_2 u F$$

↓  
net flux

now, what is  $F$ , here?

have, from Boltzmann statistics

potential  
↓  
 $\phi$

$$n_2(x) \sim \exp[-u(x)/T]$$

$$\frac{1}{n_2} \frac{dn_2}{dx} \sim \frac{-u}{T} \frac{du}{dx} \sim \frac{F}{T}$$

$$F = -du/dx$$



So  $n_2 F/T \sim dn_2/dx$

$D_H dn_2/dx \sim n_2 M F \sim n_2 M \frac{T}{n_2} \frac{dn_2}{dx}$

$D_H \sim \mu T$

→

Einstein Relation  
⇒ relation between mobility of heavy on light gas, and diffusivity.

$D_H \sim \frac{T}{\rho_L \sigma} v_{th,L}$

$\sim \frac{1}{\rho_L \sigma} \sqrt{\frac{T^3}{M_1}}$

→ Can also calculate heat transport coefficients

i.e. thermal {diffusivity  
conductivity}

$\nabla T$  drives flux

$q = -\chi dT/dx$   
↳ thermal conductivity

Heat flux



Now, heat flux  $Q$

$$Q = E(T) n v$$

↓  
thermal energy / particle

of  $dT/dx$ ,

$$Q = E(T(x-l)) n v - E(T(x+l)) n v$$

$$= - \frac{dE}{dT} l \frac{dT}{dx} n v$$

$$\sim - (n v_{th}) l \frac{dE}{dT} \frac{dT}{dx} \sim - C (v_{th} l) \frac{dT}{dx}$$

$C \equiv n dE/dT \equiv$  heat capacity per volume, of gas.

$$\lambda = C l \sim C v_{th} l$$

Now  $C \sim n dE/dT$   
 $dE/dT \sim O(1)$

$$\lambda \sim l \sqrt{\gamma M} \frac{1}{\sigma} \sim \sqrt{\gamma M} / \sigma$$



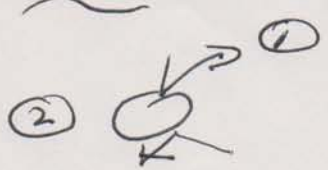
Can also compute viscosity, etc.

Examples:

- total particle flux of lights?
- total heat flux?
- DV driven concentration flux?

→ Now, how do energy and momentum change in slow processes, i.e. processes where there is a weak deflection of quantity in each collision. ⇒ slow process.

Now, consider a <sup>trace</sup> heavy particle in a gas of lights.



⇒

by momentum conservation

$$\Delta p_2 \sim \Delta p_1$$



|||  $\langle (\Delta p_2)^2 \rangle \sim p_1^2$  as random.  
 c.e. start from rest.

Now ~~scribble~~  $\frac{d \langle (\Delta p_2)^2 \rangle}{dL} \sim (nT) p_1^2$

$\Rightarrow$

$$\frac{d}{dt} \langle (\Delta p_2)^2 \rangle \sim v_{th} nT p_1^2$$

and |||  $\langle (\Delta p_2)^2 \rangle \sim v_{th} nT t p_1^2$

$\Rightarrow$   $\langle (\Delta p_2)^2 \rangle \sim v_{th} nT p_1^2 t$  mean square momentum change.

Now, for deflection angle evolution:

$$\Delta p_2 \sim p_2 \Delta \theta$$

$\Rightarrow$   $\langle (\Delta \theta)^2 \rangle \sim v_{th} nT p_1^2 / p_2^2 t$



$$\begin{aligned} \langle (\Delta\phi)^2 \rangle &\sim nT \frac{\sqrt{T} \sqrt{M_1}}{M_2} \\ &\sim nT \frac{\sqrt{T M_1}}{M_2} \end{aligned}$$

→ higher temp randomized faster!

$$\rightarrow t_{\text{rand}} \sim M_2 / \sqrt{T M_1} \quad nT$$

$$\rightarrow \text{compare } T_0 / T_{\text{rand}} \sim \frac{v_{\text{max}}}{v_{\text{th}}} \frac{\sqrt{T M_1} \cdot nT}{M_2}$$

$$\boxed{T_0 / T_{\text{rand}} \sim M_1 / M_2} \quad \sim \frac{1}{\sqrt{2}} \frac{\sqrt{M_1}}{\sqrt{2}} \frac{\sqrt{T M_1} \cdot nT}{M_2}$$

$$\sim M_1 / M_2$$

⇒ randomization of heavy particle momentum / motion / direction occurs after  $M_2 / M_1$  collisions.





What about energy?

$(i \rightarrow e)$   
 equilibration

$$\Delta E_2 \sim \Delta (P_2^2 / M_2) \sim \frac{P_2 \Delta P_2}{M_2}$$

$$\Delta P_2 \sim P_1$$

$$\Delta E_2 \sim P_2 P_1 / M_2 \sim \sqrt{m_1 / m_2} T \ll E_2 \sim T$$

$$\langle (\Delta E_2)^2 \rangle \sim \langle (\Delta E_2)^2 \rangle_{\text{colln}} \sim \nu \nu \nu, t$$

$$\sim \frac{M_1 T^2}{M_2} (\nu \nu t) \sqrt{T / M_1}$$

$$\sim \frac{\sqrt{M_1 T^5}}{M_2}$$

Complete randomization:

$$\langle (\Delta E_2)^2 \rangle \sim E_2^2 \sim T^2$$

$$\Rightarrow T_{\text{rand}}^e \sim M_2 / \sqrt{M_1 T} \nu$$

18.



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$T_{indom} / T_c \sim M_2 / M_1$  as before.

Diffusion, more deeply . . . .

— a diffusion process is one example  
of a Markov / Fokker-Planck process.